

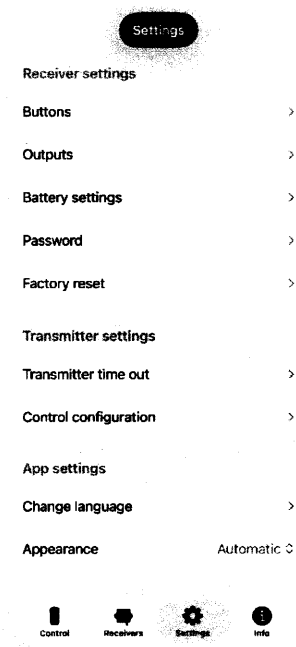
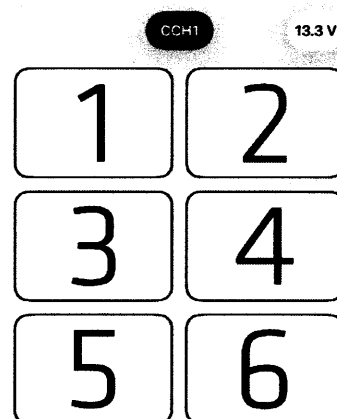
Icarus Blue App Programme

Please see below guide to using and programming the Bluetooth receivers via the App.

Before following the guidelines below please ensure that your phone has the correct application downloaded and this is paired to the receiver you need to programme.



Once Connected you will see this home screen showing 6 or 8 buttons depending on the receiver type. This will not affect programming and unused buttons can be hidden once programmed if operation will continue through the app.



Go into the settings at the bottom of the page to bring up the settings menu. This can be used for various settings in the receivers and can also be used to reset the controls if they are to be used for different purposes.

For programming go into the Buttons option to programme each button to what you require.



Button settings

Button 1

Button 2

Button 3

Button 4

Button 5

Button 6

Button 7

Button 8

From the list select which button you wish to programme to go into the button menu for each one. The process shown after this will be repeated for each button you wish to programme.



Button 1

Button behavior >

Button icon >

Output selection >

Interlock settings >

Hide button ☒

In the Button Menu first go into the button behaviour



Button behavior

Button

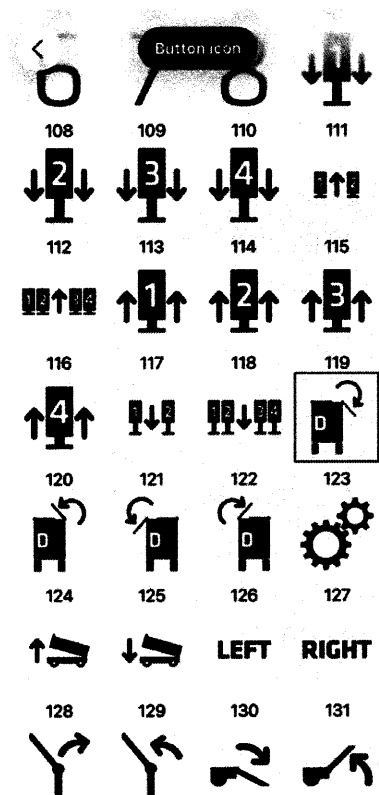


Switch



Select the option you would prefer, button option is touch and hold for instant work. Switch means the output stays active once pressed until it is touched again or an interlocked button is pressed which stalls the system for safety.

Once selected press the arrow back button to return to the button menu.



Select Button Icon in the menu and once entered scroll through the images available and select the image relevant to you. If no image is available there are open and close available for you.

Once selected press the arrow back button to return to the button menu.



Output selection

Select the outputs that should be activated.

☒ Output 1



☒ Output 2

☐ Output 3

☐ Output 4

☐ Output 5

☐ Output 6

☐ Output 7

☐ Output 8

From the Button Menu select the Output selection menu. This will bring up the list of available outputs. These can be changed and added to as required so button 1 does not mean output 1.

Our programming usually has the powerpack starter programmed as output 1 so this is selected with each control output as required.

Once selected press the arrow back button to return to the button menu.



Interlock settings

Button 1 interlocked with

☐ Button 1



☒ Button 2

☐ Button 3

☐ Button 4

☐ Button 5

☐ Button 6

☐ Button 7

☐ Button 8

From the Button Menu got to Interlock Settings. This area is for safety and control of the system as you wouldn't want to have two conflicting processes working against each other and endangering the system for example opening an sheet and closing it.

This is where interlock comes in. This allows us to select other buttons which if pressed while this button is live will automatically stop operation. This means the button would have to be pressed again in order to activate.

Once selected press the arrow back button to return to the button menu.



Button 6

Button behavior

Button icon

Output selection

Interlock settings

Hide button



Whilst in the Button Menu if you do not wish the button to be seen on the control screen as it is not in use you can select hide button and this no longer appears on the control screen.

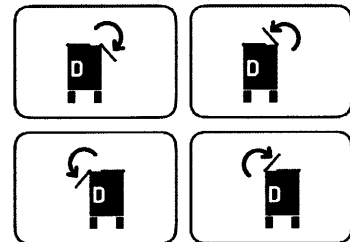
Once selected press the arrow back button to return to the button selection.

Repeat the process for programming each button as above until your programme is complete. Then press the arrow back button to return to settings.

Press the control button at the bottom of the screen to return to the control screen. From here you can control the receiver and ensure the outputs are working correctly.

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Control



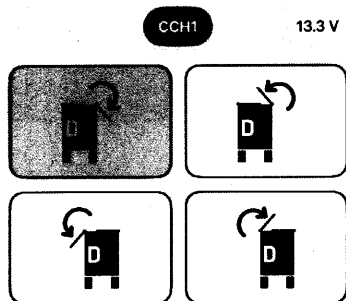
Receivers



Settings



Info



When pressing each button you can see near the bottom of the screen the outputs which are programmed are highlighted to show what is activated.

This is now controlling the receiver so if changes need to be made they can be easily amended following the previous steps.

